

Mathematical Logic

1. Connectives

Logical connectives are symbols used to connect statements in logic. The basic connectives are:

- **Negation ($\neg$):** If P is a statement, then $\neg P$ (not P) is its negation.
- **Conjunction ($\wedge$):** $P \wedge Q$ is true if both P and Q are true.
- **Disjunction ($\vee$):** $P \vee Q$ is true if at least one of P or Q is true.
- **Implication ($\rightarrow$):** $P \rightarrow Q$ means if P is true, then Q must be true.
- **Biconditional ($\leftrightarrow$):** $P \leftrightarrow Q$ means P and Q are both true or both false.

2. Truth Tables

A truth table is a table that shows all possible truth values of logical expressions.

Example for basic connectives:

P Q $\neg P$ $P \wedge Q$ $P \vee Q$ $P \rightarrow Q$ $P \leftrightarrow Q$

T T F T T T

T F F F T F

F T T F T F

F F T F F T

3. Tautologies and Contradictions

- **Tautology:** A logical expression that is always true (e.g., $P \vee \neg P$).
- **Contradiction:** A logical expression that is always false (e.g., $P \wedge \neg P$).
- **Contingency:** A logical expression that is neither always true nor always false.

4. Equivalence and Implications

- Two statements P and Q are **logically equivalent** if $P \leftrightarrow Q$ is always true.
- **Implication Rules:** If $P \rightarrow Q$ is always true, P is said to **imply** Q .

5. NAND and NOR Gates

- **NAND (Not AND):** $(P \wedge Q)'$
- **NOR (Not OR):** $(P \vee Q)'$

- **Universal Gates:** NAND and NOR are universal gates, meaning any logical function can be implemented using only these gates.

6. Normal Forms (CNF & DNF)

- **Conjunctive Normal Form (CNF):** A logical expression written as a conjunction of disjunctions.
 - Example: $(P \vee Q) \wedge (\neg P \vee R)$
- **Disjunctive Normal Form (DNF):** A logical expression written as a disjunction of conjunctions.
 - Example: $(P \wedge Q) \vee (\neg P \wedge R)$

7. Converting Expressions to CNF and DNF

Steps to convert to CNF:

1. Eliminate implications using $P \rightarrow Q \equiv \neg P \vee Q$
2. Move negations inside using De Morgan's laws.
3. Convert into conjunction of disjunctions.

Steps to convert to DNF:

1. Use the same steps as CNF but convert into disjunction of conjunctions.

8. Theory of Inference

- **Modus Ponens:** If $P \rightarrow Q$ and P is true, then Q must be true.
- **Modus Tollens:** If $P \rightarrow Q$ and Q is false, then P must be false.
- **Hypothetical Syllogism:** If $P \rightarrow Q$ and $Q \rightarrow R$, then $P \rightarrow R$.
- **Disjunctive Syllogism:** If $P \vee Q$ and $\neg P$, then Q must be true.

9. Propositional Calculus

- Deals with propositions and their logical relationships.
- Includes axioms and rules of inference to derive new statements.

10. Predicate Calculus (Introduction)

- **Propositional logic** deals with whole statements.
- **Predicate logic** introduces variables, functions, and quantifiers.

11. Predicates and Quantifiers

- **Predicate:** A statement containing variables (e.g., $P(x): x > 5$).

- **Quantifiers:**
 - **Universal Quantifier ($\forall$):** $\forall x P(x)$ means $P(x)$ is true for all x .
 - **Existential Quantifier ($\exists$):** $\exists x P(x)$ means $P(x)$ is true for at least one x .